
Subject: Re: Programming for Layout Objects
Posted by [mirek](#) on Sat, 25 Mar 2006 09:35:34 GMT
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Ok, here we go:

The only trouble with your code so far is that you have put definitions of your methods to .h file.
Save_tot_Text, FileMenu, About, HelpMeny should be in .cpp

Now about that Cancel button:

Add Cancel method to your class:

```
class Jims_Medical : public WithJims_MedicalLayout<TopWindow> {  
....  
    void Cancel();  
....  
};
```

define it e.g. like this (in .cpp):

```
void Jims_Medical::Cancel()  
{  
    if(PromptYesNo("Do you want to exit?"))  
        Break();  
}
```

and add this line to your constructor:

```
Jims_Medical::Jims_Medical()  
{  
.....  
    bttncancel <=<= THISBACK(Cancel);  
.....  
}
```

To read the value, use

```
void Jims_Medical::Next()  
{  
    int blood_pressure = ~txtbld_press;
```

```
PromptOK(AsString(blood_pressure));  
}
```

(Connect this Next to btnnext_ent the same way as Cancel to btncancel).

Mirek
