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Subject: Re: Pick overloaded by Rvalue?

Posted by [bytefield](#) on Wed, 12 Nov 2008 19:37:27 GMT

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captainc wrote on Wed, 12 November 2008 21:27

<< represents .Add() method

```
Upp::Vector<Upp::String> vs;
```

```
vs << "Header1" << "Header2" << "Something else" << "and so on...";
```

Ok, that's fine but think that you have to overload operator << for every container you have.

Having initialization as in example specified by cbpporter let you using it with any type possible so we don't have to code for it.

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