
Subject: Re: Pick overloaded by Rvalue?

Posted by [mirek](#) on Wed, 12 Nov 2008 20:54:01 GMT

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bytefield wrote on Wed, 12 November 2008 06:20luzr wrote on Wed, 12 November 2008 12:00
IMO, they do not significantly improve the way how we can write the C++ code.

Mirek

I think is simple to write:

```
Upp::Vector<Upp::String> vs = {"Header1", "Header2", "Something else", "and so on..."};
```

rather than:

```
Upp::Vector<Upp::String> vs;  
vs.Add("Header1");  
vs.Add("Header2");  
vs.Add("Something else");  
vs.Add("and so on...");
```

First version is typing less.

Sure, that is true, however, how often do you have to write this?

Mirek
