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Subject: Re: WinAPI UNICODE question  
Posted by [cbpporter](#) on Sun, 16 Nov 2008 11:08:38 GMT  
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PS: Could I interest you in a couple of small changes that would leave Core compatible with both current code base and what I'm trying to achieve?

I'll use the first one as an example: in Defs.h, line 227,  
typedef WCHAR            wchar;

should be

typedef wchar\_t        wchar;

Actually this is what WCHAR does, so there should be absolutely no issues. Yet at this early stage, windows.h is not needed, so it would be IMO better to not rely on it.

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