Subject: Re: Thoughts about alternative approach to multithreading
Posted by mirek on Tue, 18 Nov 2008 19:05:59 GMT

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Mindtraveller wrote on Mon, 17 November 2008 18:53
But as for first glance, I would say that IMO most applications will generate no more than 200 events per second, so it will make overhead under 2% even for old CPUs.

Some perspective:

My MT server (the application I have developed this year, it is the backend for community website) is able to handle 10000 requests per second (on quadcore CPU). Every such request would generate tens or even hundreds 'events' in your model.

Also, I believe that all event queues will have to be synchronized anyway, something that your current measurements do not account for....

Mirek