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Subject: Re: Pick overloaded by Rvalue?

Posted by [unodgs](#) on Sat, 22 Nov 2008 09:49:01 GMT

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VC from VS2010 already supports rvalues, lambdas, auto, and static\_assert. But I agree that c++ is too bloated and it is going to be more bloated. This is not good. I would like iso guys to remove headers instead of adding half of those new features. Right now I use c# in my job. I must admit it's a very good language. Even without all those cool features like linq or auto generating constructors I found the code written in it a way easier to read (I'm comparing to typical c++ code). And the compilation times are very good. You know I'm tired watching these magic signs like \*, &, ->, :: (including combinations) all the time. Switching between header and source simply drives me crazy. Now additionally we have &&... Writing inelisenese for c++ is a horror (ask Mirek ). On the other hand I find Upp library marvelous and really simple to use. What a pity we don't have a better language under it. D is interesting but it follows GC path. GTK fellows wrote VALA maybe we could do something similar like UL (Ultimate language).

PS: You wrote the longest post in history of this forum I guess .

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