
Subject: Re: Pick overloaded by Rvalue?
Posted by [mirek](#) on Sat, 22 Nov 2008 12:19:39 GMT
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unodgs wrote on Sat, 22 November 2008 04:49
Writing inelisenese for c++ is a horror (ask Mirek)

It is funny challenge for sure

unodgs wrote on Sat, 22 November 2008 04:49
we could do something similar like UL (Ultimate language).

I believe, in a sense, we already did...

You are not going to meet many of those complex constructs in U++ production code.

Anyway, maybe I am just too self-satisfied, but personally I see nothing particularly interesting or helpful in next C++ standard - except maybe clarifications of MT issues, but that is more about what code is "correct by standard", not a game changer in existing practices.

I can imagine a lot of evolutionary improvements and some inevitable cleanups, but overall, for me, U++ succeeded. This is THE environment I wanted to work in

Mirek
