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Subject: Re: EditField & K\_ENTER example (?)  
Posted by [sapiency](#) on Sun, 23 Nov 2008 21:01:52 GMT  
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luzr wrote on Sun, 23 November 2008 18:43

(this part is a little bit crazy:

```
std::stringstream ssStream(~tmp);  
ssStream >> _count;  
_edit.SetData(Sprintf("%d",_count));
```

- using EditInt would be much easier IMO).

you are right.

luzr wrote on Sun, 23 November 2008 18:43

You cannot really 'remove' focus, but you can set it to something else.

There is also one more complicated aspect - TopWindow remembers that last child with focus before it was deactivated - and it is independent from being "open" (otherwise, only "open" widgets can have focus). When it reactivates, it restores focus to that widget.

You can affect it by calling TopWindow::ActiveFocus(ctrl) - that is practically similar to calling ctrl.SetFocus(), but can be called at any time. When TopWindow gets activated, w will have focus (if it is active, it is same as SetFocus).

Mirek

ok ... I'm learning more and more . I solved my problem by moving Focus to the parent. In my case just SetFocus().

regards

Reinhard

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