

---

Subject: Re: WinAPI UNICODE question

Posted by [cbpporter](#) on Mon, 24 Nov 2008 00:06:27 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

luzr wrote on Sun, 23 November 2008 22:32cbpporter wrote on Sun, 23 November 2008 11:39Well there is one small problem: some function names get overridden with a different name. For example, Upp::GetModuleFileName becomes Upp::GetModuleFileNameA. This is because of the macros from windows.h, which happily traverse namespace borders. I don't know if this can pose a problem, but it could give rise to surprises when linking.

Yes, I am aware about that. IMO, it is not really a problem.

Mirek

Can be solved with a simple undef and calling "A" version explicitly. This is what I used.

---