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Subject: Re: Looking for someone to convert a ultimate++ project to Microsoft Visual C++ project

Posted by [mr\\_ped](#) on Mon, 24 Nov 2008 08:17:25 GMT

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I'm not completely familiar with managed code concepts, but AFAIK the U++ can't be compiled as managed, it's pure C++.

So you are not looking for somebody to convert into MSVC++, but into managed code. And that's more tricky.

I think you will have to decide, which parts of project must be managed, then define some meeting point (API), where it will call the unmanaged C++. I'm not sure how that calls are done, see probably MSDN and managed vs unmanaged, there should be some information about it.

And then there's the question: why managed?

Are you sure you need to port that U++ project, don't you want something else, like ability to call it from managed C# application/etc..? I mean, can you share the goals behind the "port this" decision? Maybe it will make more clear, what you really want/need.

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