Subject: Re: How to use QTF/RichText with support of links as node of TreeCtrl?
Posted by mirek on Sat, 29 Nov 2008 12:14:16 GMT

Novo wrote on Fri, 28 November 2008 01:16I finally figured out how to calculate correct size of a RichTextCtrl.


```
rt_ctrl.Add().SetZoom(Zoom(1, 7)).NoSb().SetQTF(qtf_text);
int x = rt_ctrl.Top().GetWidth();
Size sz(x, rt_ctrl.Top().GetHeight(x));

sz /= 7;
sz.cx += 1;
```


It seems a little strange that I need to apply zooming to the size manually.

Another question.

Is there an example how to paint selected node with RichTextCtrl?
I mean background with correct color.

I am not sure it is easily possible. In fact, background is less problem (Transparent + SetBackground(Null)), but the real problem is text color....

Mirek