
Subject: Re: Draw::DrawImageOp optimization bug
Posted by [mirek](#) on Mon, 01 Dec 2008 11:41:17 GMT
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Tom1 wrote on Mon, 01 December 2008 05:25

On the other hand, the unrelated problem with uneven colors in Xerox Phaser 6200, might have something to do with color spaces being different for images and vector elements causing weird color effects. I have no proof of this, but still, the printout gets corrected when this optimization is commented out.

BTW, it is interesting that those rects are being painted using PatBlt (basically, a pixel-pushing api).

Mirek
