Subject: overloading operators rules
Posted by amando1957 on Wed, 03 Dec 2008 12:31:11 GMT
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Hi to all.

There are rules for overloading operators in C++ I'm not sure i got them all. I do not ask for a syntax tutor, its meant so "what makes sense".

- keep track of semantics, so that the operator performs it is assumed to do: the op+ should add anything.
- avoid a given overload provided by the lang: "int % int" is here already.

Anyone can tell me some further rules recommended? Thank you for any reply.

Martin