Subject: Re: Draw::DrawImageOp optimization bug Posted by mirek on Thu, 04 Dec 2008 11:36:31 GMT

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Tom1 wrote on Thu, 04 December 2008 06:09I think I would not automate it. It will just require more thinking when expanding/debugging the code later -- especially if there are multiple levels of calls involved.

I think for a user of Draw::, there is no need to call the Native() functions at all. They will most probably either use dots by default and not care about any native stuff OR they will call BeginNative() once in the beginning of the page and then use that coordinate system for all of the page content. The Native() calls will probably be left for the uses inside the Draw:: itself. (Unless, of course, someone is doing something quite extraordinary that I can't imagine right now.) I think we should assume the user of Draw:: to know which mode he selected previously and behave accordingly.

// Tom

Well, that would mean test in Drawlmage / DrawData, right?

Mirek