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Subject: Re: How to use Clutter script?

Posted by [mrjt](#) on Mon, 08 Dec 2008 17:12:19 GMT

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if you mean this Clutter, then it has almost no relation to how Upp works at all.

Clutter seems to be an OpenGL abstraction framework aimed at developing 3D GUIs. I'm not sure what you would do with a Clutter UI definition in Upp.

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