
Subject: Re: GetType() ???

Posted by [mirek](#) on Tue, 28 Mar 2006 16:00:03 GMT

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jchaves13 wrote on Tue, 28 March 2006 10:44I have created a mechanism, with KeyHook(), that (like console apps) when the user hit <ENTER> key, the focus move to next ctrl, but in some ctrl (like DocEdit) I want ignore that action.

After post the question, I make some tests with HotKey() instead of KeyHook(), and get better results, for this case. But, I believe that is a good thinks know this.

Well, for such case I would recommend to use dynamic_cast, like

```
Ctrl *q = ....
if(dynamic_cast<DocEdit *>(q)) {
    // ... q is (or is derived from) DocEdit
}
```

Anyway, U++ keyboard routing is specifically designed in a way that should make similar tasks quite easy - that is perhaps why you have succeded with HotKey, that is the right way.

Mirek
