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Subject: TabDlg propose

Posted by [tojocky](#) on Tue, 23 Dec 2008 13:41:13 GMT

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I propose by default change tab size on resize tabctr;

Need to change code from:

```
TabCtrl::Item& TabDlg::Add0(Ctrl& tab, const char *text)
```

```
{  
    Size tsz = max(tab.GetRect().GetSize(), sz);  
    TabCtrl::Item& m = tabctrl.Add(tab, text);  
    if(tsz != sz) {  
        sz = tsz;  
        Rearrange();  
    }  
    return m;  
}
```

to

```
TabCtrl::Item& TabDlg::Add0(Ctrl& tab, const char *text)
```

```
{  
    Size tsz = max(tab.GetRect().GetSize(), sz);  
    tab.SizePos();  
    TabCtrl::Item& m = tabctrl.Add(tab, text).Slave(&tab);  
    if(tsz != sz) {  
        sz = tsz;  
        Rearrange();  
    }  
    return m;  
}
```

add: code "tab.SizePos();" and ".Slave(&tab)"; It is useful when the TabDlg is sizeable!

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