
Subject: Re: TabDlg propose

Posted by [mirek](#) on Mon, 05 Jan 2009 21:41:35 GMT

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tojocky wrote on Sun, 04 January 2009 13:26luzr wrote on Sun, 04 January 2009 16:02Not sure:

Calling SizePos on tab component is quite easy. OTOH, sometimes you might want the tab not to be resized - and doing this, you are loosing this option.

Sorry for stupid question...

How can i do? i tryed, but not work:

```
TabDlg dlg;  
WithOptionsGeneralLayout<ParentCtrl> tab_options_general;  
tab_options_general.SizePos();  
dlg.Add(tab_options_general, t_("General")).Slave(&tab_options_general);
```

edit: May be add third parameter, "bool slave = false"?

In TabCtrl.h

```
class TabDlg : public TopWindow {  
...  
    TabCtrl::Item& Add0(Ctrl& tab, const char *text, bool isslave = false);  
...  
    TabCtrl::Item& Add(T& tab, const char *text, bool isslave = false)           { CtrlLayout(tab);  
    return Add0(tab, text, isslave); }  
...  
    TabDlg& operator()(T& tab, const char *text, bool isslave = false)         { Add(tab, text,  
    isslave); return *this; }
```

In TabCtrl.cpp

```
TabCtrl::Item& TabDlg::Add0(Ctrl& tab, const char *text, bool isslave)  
{  
    Size tsz = max(tab.GetRect().GetSize(), sz);  
    if(isslave)  
        tab.SizePos();  
  
    TabCtrl::Item& m = tabctrl.Add(tab, text);  
  
    if(isslave)  
        m.Slave(&tab);  
  
    if(tsz != sz) {  
        sz = tsz;  
        Rearrange();  
    }  
    return m;
```

}

OK, I have changed my mind. Original idea is quite ok.

Applied.

Mirek
