Subject: Re: Cairo Posted by kodos on Wed, 07 Jan 2009 11:06:20 GMT View Forum Message <> Reply to Message

Hm, did you update your png.upp file? If yes I think you have to manually rebuild the png package because TheIDE doesn't recognize the change.

Quote:

(which reminds me that SDraw does not work in Linux now - needs minor text rendering related fix).

Text rendering is also the problematic part of cairo, currently there is just support for the "toy api" in my implementation. YOu shouldn't really use it in real projects. The best option would be pango, but that would be again another library and the license is probably not that great for U++. LGPL.

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