Subject: Use static library!
Posted by tojocky on Tue, 13 Jan 2009 13:33:23 GMT
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Hello!
I have a project that based on: main exe file, static library (as dll), plugins (as dll)! The main executable file and plugins will use the static library!
When compiling in visual studio create .dll and .lib files and after than i can use this .lib file for compiling other plugins compile.

In u++ I found the method how can i use .lib files for plugins (Package organizer-libraries category) but not found how can I create .lib file.

What is be best solution? Help please!