

---

Subject: Re: Cairo

Posted by [kodos](#) on Tue, 13 Jan 2009 19:18:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

I think cairo can also be used on a headless server, by just compiling the image surface.

But I have no problem to maintain the cairo package for myself. It suits my needs very well, and is already quite tightly integrated in my current program

I just have to implement some text rendering, probably with the help of the SDraw source

---