Subject: Re: Wizard(s) for various class generation...
Posted by fudadmin on Wed, 29 Mar 2006 10:12:28 GMT

luzr wrote on Wed, 29 March 2006 10:29Where is the problem?

Mirek

Actually, I had in mind 2 things: "how to use it fast" and "how to customize generation".
Then following problems.

1.theide doesn't have "New file" menu option. That means if I started my app without *.lay file (not all apps are GUI!) , I have to create it from outside or copy from somewhere. Stupid waste of time. I really started hating that ultimate "underfeature" of Ultimate++.

2.then the generated MyClass looks like this:
```
class MyClass : public WithSetupLayout<TopWindow> {
public:

 typedef MyClass CLASSNAME;

 MyClass();
};

MyClass::MyClass()
{
 CtrlLayout(*this, "");
}
```

3. So, in fact it's faster not to use it.