
Subject: Re: OleDb + parameters = problem
Posted by [mirek](#) on Fri, 23 Jan 2009 10:59:51 GMT
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Anyway, it seems like DDL does not have such bad effect on precompiled statements after all:

```
void Test()
{
    Sql sql;
    sql * Select(ID).From(SUBJECT);
    Vector<int> id;
    while(sql.Fetch())
        id.Add(sql[0]);
    sql.SetStatement("select TEXT from SUBJECT_ATTR where ATTR = ? and SUBJECT_ID = ?");
    for(int i = 0; i < id.GetCount(); i++) {
        sql.Run("NAME", id[i]);
        if(sql.Fetch()) {
            DDUMP(sql[0]);
            SQL * Update(SUBJECT_ATTR)(ORG_ID, -1).Where(ID == id[i]);
        }
    }
}
```

Still has correct output...

I guess you can use the 'static' without too much worries.

Mirek
