
Subject: Re: Conditional jump or move depends on uninitialised value(s)

Posted by [Novo](#) on Tue, 27 Jan 2009 05:06:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

Thanks. All reported uninitialised values are gone.

luzr wrote on Mon, 26 January 2009 11:29 Interesting.

theide not working in win64, that is a new one... Going to check it soon - have not for a while.

I got XP x64 in my current company and tried to build and use 64-bit version of TheIDE. I managed to build and launch it, but got no luck with putting breakpoints.

I'll try to check that again tomorrow.

Quote:

OTOH, I am using Ubuntu64 for all Linux development, booting Ubuntu32 really rarely (about as often as Vista64) - have not noticed any problems at all.

What packages is your app using?

Mirek

After fixing all issues with Draw and SQL the only problem I'm seeing is with GridCtrl. But this is another story.

Another useful fix. This is an uninitialized value too. Using of initialization lists is a good practice ...

Index: uppsrc/Core/Gtypes.h

```
=====
--- uppsrc/Core/Gtypes.h      (revision 812)
+++ uppsrc/Core/Gtypes.h      (working copy)
@@ -60,7 +60,7 @@
     String    ToString() const;

-    Size_() {}
+    Size_() : cx(0), cy(0) {}
     Size_(T cx, T cy) : cx(cx), cy(cy) {}

     Size_(const Size_<int>& sz) : cx((T)sz.cx), cy((T)sz.cy) {}
```
