Subject: Re: Conditional jump or move depends on uninitialised value(s)
Posted by Novo on Tue, 27 Jan 2009 05:29:55 GMT

luzr wrote on Mon, 26 January 2009 04:04
I hope these are now fixed.

Not all yet.

GridCtrl.cpp:1417

Jump to the invalid address stated on the next line
  Upp::GridCtrl::Paint(Upp::Draw&) 0x59D59E
/home/ssg/dvlp/cpp/upp/svn/out/GCC.Debug.Debug_full.Gui.Shared/sf_l10n
    0x0
    /home/ssg/dvlp/cpp/upp/svn/uppsrc/GridCtrl/GridCtrl.cpp:1417

val = hi.IsConvertion() && vi.IsConvertion() ? GetConvertedColumn(id, it.val) : it.val;

Actually, the problem seems to happen in

```
Value GridCtrl::GetConvertedColumn(int col, const Value &v) const
{
 Convert *conv = edits[col].convert; // Seems to return invalid address ...
 return conv ? conv->Format(v) : v;
}
```

Probably, it is my fault, but nothing wrong is happening on 32-bit Windows ...

After googling on "Jump to the invalid address stated on the next line" I got impression that it means corrupted stack.