
Subject: Re: Basic character set analyzer
Posted by [cbpporter](#) on Sat, 31 Jan 2009 23:53:49 GMT
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I decided to follow the idea with a predetermined list of fonts for diacritics (unfortunately there isn't one that contains all the characters, so I'll have to use more to cover a wider range). For now I'll simplify the issue, by using one single hand-picked font. This should make things a lot easier and render most characters that are likely to appear.

I also combined this method with pin point accurate character positioning (but vulnerable to the problem when the API returns wrong text extents) and now I can combine characters at will. Here is more complicated and actually impossible result of a combination, but which demonstrates the precision of the method:

File Attachments

1) [snapshot5.png](#), downloaded 932 times
