Subject: Re: Basic character set analyzer
Posted by cbpporter on Sun, 01 Feb 2009 15:03:51 GMT
View Forum Message <> Reply to Message

I gotten to a point where I could render OK about 80% of the fonts. But after hours of trial an error I couldn't figure out why the last 20% were rendered wrong.

So I decided that current method is not powerful enough, scratched everything and started almost from zero. Good news is that I found a new method and this one works extremely well. This method offers great results for 100% of the fonts (at least the ones on my system). The bad news is that old tables are no longer good and I have to update all tables which will take some while.

I attached a screenshot with the first two characters from Latin Extended A. I believe it is not practical to try to obtain better results, especially since I think it looks great.

File Attachments
1) snapshot6.png, downloaded 458 times