
Subject: Re: Strange issue when adding Core.h
Posted by [cbpporter](#) on Tue, 03 Feb 2009 13:14:11 GMT
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Could this issue be caused by the custom memory manager? Since linking with Core causes the problem, I can't think of any other reason. Maybe an operator new gets stuck somehow in the .a?

Are there some steps necessary to link Core to other static and dynamic libs?
