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Subject: Re: show tooltip as QTF

Posted by [andrei\\_natanael](#) on Thu, 05 Feb 2009 11:52:24 GMT

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A small example...

```
#include <CtrlLib/CtrlLib.h>
using namespace Upp;
```

```
class ToolTipEx : public TopWindow {
    ToolTip tip;
public:
    ToolTipEx()
    {
        tip.Set("\1Hello [*@3 World]");
    }
    void LeftDown(Point p, dword keyflags)
    {
        if(!tip.IsOpen())
            tip.PopUp(this, p, true);
        else
            tip.Close();
    }
};
```

```
GUI_APP_MAIN
{
    ToolTipEx().Run();
}
```

if the string start with \1 then it is qtf formatted... read more about qtf.

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