
Subject: Re: Painter

Posted by [mirek](#) on Sat, 07 Feb 2009 10:47:35 GMT

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koldo wrote on Fri, 06 February 2009 17:40Hello Mirek

I am also happy with Painter. Thank you.

As Tom said:

Quote:Now I would like to know the road-map of the Painter development

Well, I got bored with AGG so started again from the scratch. There is "Painter 2.0" coming - hard parts are finished (rasterizer and stroker), the rest should be quite simple.

Anyway, from the interface perspective, existing methods will stay. The interface will only be enhanced with Pointf based variants (in addition to x, y pars).

Quote:

Now I am doing a very basic library for interactively doing flowcharts. Should I have to port and develop it using Painter?. No problem if the answer is yes.

Well, Painter is here to stay....

Mirek
