Subject: Re: More GLCtrl Posted by mirek on Sun, 08 Feb 2009 07:00:19 GMT View Forum Message <> Reply to Message

kodos wrote on Mon, 02 February 2009 13:11cocob wrote on Mon, 10 November 2008 15:48I have solved my problem by adding

virtual void Refresh() { pane.Refresh(); }

In GLCtrl class. But i don't know why this is necessary.

cocob

I think that fix is actually quite useful, as it resolves the last flickers on Vista for me

Well, the only trouble is that Refresh is not virtual...

Anyway, added that as non-virtual method.

Mirek

Page 1 of 1 ---- Generated from U++ Forum