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Subject: ArrayCrl - compiling error  
Posted by [jobs](#) on Fri, 02 Dec 2005 09:54:56 GMT  
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I've got compiling errors within this code:

```
localHTML::localHTML()
{
    CtrlLayout(*this, "Localize HTML files");
    butDir <<= THISBACK1(DoBrowse, &path_a);
    butLocalize <<= THISBACK(LocalizeAll);
    file_mask <<= "*.*.html *.htm";
    tableFiles.AddColumn("Name");
    tableFiles.AddColumn("Path");
    tableFiles.AddColumn("Check");
    [B]tableFiles.WhenLeftClick <<= THISBACK>ShowFile();[/B]

}

void localHTML::ShowFile()
{
    int row = tableFiles.GetCursor();
    if (row +1) {
        String file( (const String) tableFiles.GetColumn(row, 0));
        rtxView.SetQTF(LoadFile((const char*)file));
    }
}
```

Quote:C:\Devel\MyApps\localHTML\main.cpp: In constructor `localHTML::localHTML()':  
C:\Devel\MyApps\localHTML\main.cpp:26: error: no match for 'operator<<=' in  
'((WithlocalHTMLayout<TopWindow>\*)this)->Withlocal  
IHTMLLayout<TopWindow>::tableFiles.ArrayCtrl::WhenLeftClick <<= callback(OBJECT\*, void  
(METHOD::\*))() [with OBJECT = local  
HTML, METHOD = localHTML](&localHTML::ShowFile)'

Why doesn't match callback ArrayCtrl::WhenLeftClick (neither others callbacks)?

Thanks and regards!