
Subject: Re: TopWindow not closed on Escape
Posted by [unodgs](#) on Mon, 09 Feb 2009 14:41:07 GMT
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Exactly the same way:

```
struct TopWindowEsc : TopWindow
{
    virtual bool Key(...)
    {
        if(key == K_ESC)
        {
            Close();
            return true;
        }
    }
}
```

```
WithPopupLayout<TopWindowEsc> popup;
```
