Subject: Re: Bug? Memory error on execute
Posted by slashmais on Wed, 11 Feb 2009 10:17:21 GMT

It is the code in reference/Splitter.
I did not make any changes to it, just compiled and then in the menu: Debug -> Execute
I tried this with other modules as well: same error.

When I click Execute, the frame only of the window shows, and then the popup with the error.

I cannot use the debugger to trace it, since when I run it in the debugger, it works as it should.

I did however single-stepped the code in the debugger until the frame showed, which in every case was in the call to Open().

When I looked at the sources I found that somehow TopWin32::Open() is called.

I am on debian/lenny, and used the 'upp-svn_SVN.745_amd64.deb' package.