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Subject: Re: Add Ctrls to ArrayCtrl  
Posted by [mirek](#) on Mon, 16 Feb 2009 09:51:26 GMT  
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MatthiasG wrote on Mon, 16 February 2009 03:59Hello,

i have a class derived from ParentCtrl, consisting of a button and a few EditStrings. I want this to show up in a column of an ArrayCtrl. In my ArrayCtrl i did the following:

```
array.AddColumn ("Column1", 1).Ctrls<MyLayout>();  
array.Add();  
array.Add();
```

At first, it seemed to work, my Ctrl is showing in the ArrayCtrl, but it seems that it is eating all mouse-events. No Mousewheel is possible, and no rmb menu is showing up.  
What can i do, to make this work?

greetings,  
Matthias

Err, and what have you expected? U++ delivers mouse events to widget with mouse pointer.

However, MyLayout suggests that it is in fact some sort of minidialog. There is magic "IgnoreMouse" modifier that will deliver the mouse events to parent widget. Maybe if you activate this for your layout ParentCtrl, you will get what you desire. You can use IgnoreMouse for any Ctrl, but of course, ignoring mouse inputs is not always what you want to achieve.

Mirek

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