Subject: -gs- crashes my executable
Posted by aftershock on Mon, 16 Feb 2009 17:40:37 GMT
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Hi,

I have been looking for the source of a problem. That is why my program keep crashing when compiled in U++ and why not if I compile them elsewhere....

I use the Microsoft compiler... I am not sure if the only reason why my program crashes but it looks like if -gs- is used...
Then it happens..
It is quite strange actually...
It is not caused by the blitz.. I am sure...as I turned it off..
I am writing this if others have met this too...