How about to add semaphore method dword Semaphore::Wait(int timeout)?

in win32 is simple:

```
int Semaphore::Wait( int timeout )
{
 dword result_value;
 result_value = WaitForSingleObject(handle, timeout);
 if(result_value == WAIT_FAILED) return(SEMAPHORE_WAIT_ERROR);
 if(result_value == WAIT_TIMEOUT) return(SEMAPHORE_TIMEOUT);
}
```

but in POSIX is more hardly.
The good article found here.

I think it have sense on i have a postcallback and i know maximum execution time. Or I'm wrong?