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Subject: Re: Subpixel rendering  
Posted by [chickenk](#) on Sat, 21 Feb 2009 17:48:52 GMT  
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Are you following Maxim Shemanarev's advices about RGB subpixel rendering for fonts (very interesting article, I give the link for interested people:  
[http://antigrain.com/research/font\\_rasterization/index.html](http://antigrain.com/research/font_rasterization/index.html)) or another technique of yours?

In his examples, it seems obvious that the result is much more interesting with RGB subpixel rendering, when done correctly. But indeed there is not so much difference between your two pictures. Can you show us a sample with a smaller scale factor? Maybe small fonts could make the difference more obvious. If not, then maybe it's not worth it... Is it much slower ?

Thanks for all your work on Painter.

regards,  
Lionel

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