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Subject: Re: Subpixel rendering  
Posted by [mirek](#) on Mon, 23 Feb 2009 13:00:11 GMT  
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luzr wrote on Sun, 22 February 2009 12:52  
- it can be up to 60% slower (in 'Lion' test) than normal mode

Well, after 6 hours of optimizing the crap out of it and wasting 500 more bytes of really wicked code, it is now only 40% slower in Lion test...

Mirek

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