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Subject: Re: Subpixel rendering  
Posted by [mirek](#) on Mon, 23 Feb 2009 15:40:20 GMT  
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kodos wrote on Mon, 23 February 2009 10:23I played a bit with the demo and found another small problem. If you choose Subpixel AA and you play around with the opacity slider there are some artifacts. Best seen in the RichText example.

Already fixed. At least I hope

Mirek

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