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Subject: Drawing rectangles question

Posted by [Mindtraveller](#) on Wed, 04 Mar 2009 20:34:08 GMT

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What is the simplest way for ...

1. ...drawing rounded rectangle?

"4 lines + 4 arcs" looks like rather bad solution...

At least it should be inside library.

2. ...drawing rectangle filled with some other color (for example, black border with SColorFace inside).

There must be something more optimal than drawing two rectangles one inside another.

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