Subject: Svg Painter
Posted by koldo on Thu, 05 Mar 2009 00:28:21 GMT
View Forum Message <> Reply to Message

Hello all

I have uploaded to bazaar the code and demo to test a function to open and show with Painter static .svg files (Scalable Vector Graphics):

```
void ParseSVG(Painter& p, const char *svg);
```

This is an initial version and it is open to contributions by improving it or by testing it with .svg files.

I have included the next files and folders:

- PainterSvg
  - ParseSvg.cpp: The code
- PainterSvg demo
  - SvgDemo.cpp: The demo (compatible with Painter demo)
  - Examples.h: Rest of files have been taken from Painter demo
  - Examples.lay
  - init
  - main.cpp
  - PainterSvg demo.upp

To open the .svg file copy it in C:\demo.svg or change String file in SvgDemo.cpp.

Before using it please download the last Upp svn.

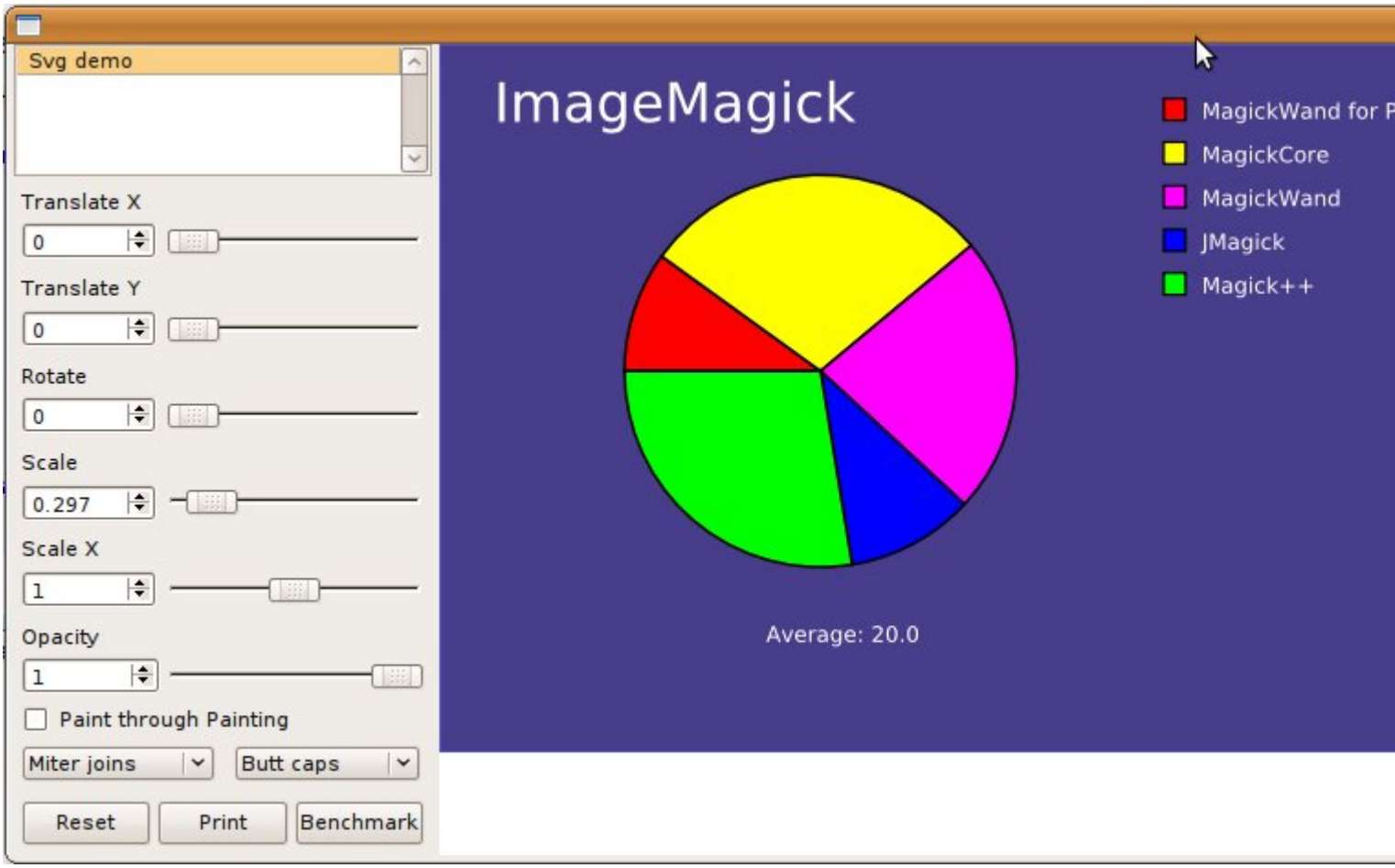
It has been tested with GCC in Ubuntu/Linux and MinGW/MSC9 in XP.

Here I enclose you a screenshot.

Best regards
Koldo

File Attachments

1) svgdemo.jpg, downloaded 1649 times


Svg demo
Translate X
0
Translate Y
0
Rotate
0
Scale
0.297
Scale X
1
Opacity
1
Paint through Painting
Miter joins
Butt caps
Reset
Print
Benchmark
ImageMagick
MagickWand for P
MagickCore
MagickWand
JMagick
Magick++
Average: 20.0