
Subject: Svg Painter

Posted by [koldo](#) on Thu, 05 Mar 2009 00:28:21 GMT

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Hello all

I have uploaded to bazaar the code and demo to test a function to open and show with Painter static .svg files (Scalable Vector Graphics):

```
void ParseSVG(Painter& p, const char *svg);
```

This is an initial version and it is open to contributions by improving it or by testing it with .svg files.

I have included the next files and folders:

- PainterSvg
 - ParseSvg.cpp: The code
- PainterSvg demo
 - SvgDemo.cpp: The demo (compatible with Painter demo)
 - Examples.h: Rest of files have been taken from Painter demo
 - Examples.lay
 - init
 - main.cpp
 - PainterSvg demo.upp

To open the .svg file copy it in C:\demo.svg or change String file in SvgDemo.cpp.

Before using it please download the last Upp svn.

It has been tested with GCC in Ubuntu/Linux and MinGW/MSVC9 in XP.

Here I enclose you a screenshot.

Best regards

Koldo

File Attachments

1) [svgdemo.jpg](#), downloaded 1229 times

ImageMagick

Average: 20.0

- MagickWand for P
- MagickCore
- MagickWand
- JMagick
- Magick++

Translate X: 0

Translate Y: 0

Rotate: 0

Scale: 0.297

Scale X: 1

Opacity: 1

Paint through Painting

Miter joins | Butt caps

Reset | Print | Benchmark