
Subject: Re: string[] causes many overload complaints
Posted by [aftershock](#) on Thu, 05 Mar 2009 11:09:37 GMT
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Ok,

I do not know why would anyone need an offset.
Personally, I do not subtract indecies.

Even if you do, I guess you do not put them into an a[].
If you do, how often does one need an operation like that?
I almost never.
For that reason, to make the type of indices int seems to me an overkill.

Anyway, there could be a definition for both type of indices....
with int and unsigned type....
STL uses unsigned types.
Where can you see a problem with that?