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Subject: Using DMC

Posted by [cbpporter](#) on Tue, 10 Mar 2009 10:35:08 GMT

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Hi!

As you might have heard, the latest release of Digital Mars D comes with full source code. While the army of self appointed license experts have already figured out that the license is not really open source, the code is still available and also available on MacOS, so my guess is that D adoption will start to pick up a little in some circles.

So I thought about giving D a second try. But the problem is DMC for compiling U++. As I sat there butchering U++ templates into something that DMC can compile, It was obvious that the code should compile and DMC is not that good with complicated template syntax, especially with inline friend scope resolution.

I was wondering if anybody ever tried to contact Walter on the state of DMC.

Or if anybody managed to compile at least a significant part of Core?

With such issues with the compiler, D adoption will forever remain for hobbyists, who don't really need to integrate existing C++ libraries, or if they do, they'll write their own. On the other hand, Qt bindings for D are starting to emerge. Last time I checked Qt, it did not favor that clever template tricks, so that might be the reason.

PS: While configuring TheIDE for DMC, I had dozens of crashes. Even leaving the builder field empty crashes.

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