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Subject: Re: Svg Painter

Posted by [koldo](#) on Wed, 11 Mar 2009 21:19:03 GMT

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Hello all

I have added Image support and changed the function to:

```
void ParseSVG(Painter& p, const char *svg, const char *folder = '\0');
```

as sometimes when the image file name referenced in the svg file is in the svg folder, the folder name is not in the file so we have to give to ParseSVG() the svg folder to search there.

It is also changed the demo to open a FileSel window to search for the svg file. Also there are two samples included.

Best regards

Koldo

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