Subject: how to exit from Socket.Read()
Posted by darthspawn on Mon, 16 Mar 2009 16:39:24 GMT

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I have a thread that run until the socket is connected and read from it, but I don't have an answer from the server when I want to close the socket.
When my destructor is called my client chrash.. Is possible stop the read or do something that let me close the socket without errors? thanks

Samuele