
Subject: Re: Working on new release system...
Posted by [mirek](#) on Wed, 18 Mar 2009 10:36:22 GMT
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Nightly builds should now be working.

The key point to define builds is in svn:

upbbox/Scripts/all

and this script calls several subscripts to perform builds. As there is standard build environment and wine, script can compile U++ projects and use them as tools...

The output of the process is implemented as:

- build script or code stores files that is to be uploaded to "~/upload" directory
- then performs ~/bin/upload

Mirek
