Subject: Re: Painter 2.0
Posted by Mindtraveller on Fri, 20 Mar 2009 01:11:00 GMT

I`ve met something like a little bug. I`m not sure if it is a bug at all, but this behaviour seems slightly surprising.
Imagine such a code:
//String s="something";
Painter p;
p.Rectangle(....).Stroke(1,Black());
p.Text(s,....).Fill(Blue());
It draws unfilled black rectangle with blue text inside of it. The surprise is that you will have black rectangle filled with blue when s is empty string.