Subject: Re: Painter 2.0
Posted by mirek on Fri, 20 Mar 2009 06:16:16 GMT

Mindtraveller wrote on Thu, 19 March 2009 21:11I`ve met something like a little bug. I`m not sure if it is a bug at all, but this behaviour seems slightly surprising.
Imagine such a code:
//String s="something";
Painter p;
p.Rectangle(....).Stroke(1,Black());
p.Text(s,....).Fill(Blue());
It draws unfilled black rectangle with blue text inside of it. The surprise is that you will have black rectangle filled with blue when s is empty string.

Nice - it is because no new path is defined, so previous path (recangle) is used. I will have to add some "clear path command" I guess...

Mirek