Subject: Re: What is the best: a separate UppCodeEditor or expanding the existing?
Posted by mirek on Thu, 30 Mar 2006 20:41:45 GMT

View Forum Message <> Reply to Message

fudadmin wrote on Thu, 30 March 2006 15:38Quote:Not sure what the question is... If you are asking about how I plan to add assist++ items to CodeEditor (which indeed should happen), then LineEdit::WhenBar is a perfect way how to do that. And it will likely be in the "ide" package, not "CodeEditor"...

Could you be more precise? I want to guess your logic of thinking and experiment.

```
Ide::Ide
{
......
   editor.WhenBar = THISNACK(IdeEditorLocalMenu);
......
}
```

Is that what you have on mind? (I am not sure).

Mirek